



2024 SPORTS  
REGULATIONS

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## 1. - ORGANIZATION AND STRUCTURE

The FENEK is a race based on a 'ROADBOOK' FIA system that combines off-road driving skill, navigation, and orientation. Registration is open to both amateur and professional competitors.

The competition is held annually, generally in the month of October. Since 2018, the rally has taken place in Morocco, after having had five editions in Tunisia. Participants voluntarily register and commit to respecting the rules set forth by the organization.

There will be five stages, plus a prologue stage that will determine the starting order for the next stage.

This competition is divided into three distinct categories:

### 1.1 FENEK OVERLAND:

For participants who enjoy navigation and competition, they must follow a "RoadBook" with the International Automobile Federation (FIA) or International Motorcycling Federation (FIM) system, depending on the vehicle they are participating with, supported by an electronic *STELLA III Evo* system. A new category without passing through dunes.

- **Maximum speed: 100 km/h:**
  - MOTORCYCLE
  - 4x4
  - SxS- Buggy
  - Trucks
  
- **The classification is by points:** The winning competitor will be the one who achieves the highest score. Each validated vignette is worth one point. They are governed by the same penalties as the other categories. For each penalty, one point is deducted. A Finisher is someone who starts and completes all stages. Those who are disqualified may continue in the "super Overland" category.
  
- **Mandatory safety measures:**  
Helmet, driver, and co-driver(s). APPROVED FOR MOTOR.

## 1.2 FENEK RALLY:

For participants who enjoy navigation and competition, they must follow a “RoadBook” using the system of the International Automobile Federation (FIA) or the International Motorcycling Federation (FIM), depending on the vehicle they are using, supported by an electronic system **STELLA III Evo**.

- **Maximum speed: 100 km/h**
  - Moto Raid: up to 500 cc
  - Moto Trail: from 500 cc
  - 4x4
  - SxS – Buggy
  - Trucks
- **The classification is based on times:** The winning competitor will be the one with the shortest time.
- **Mandatory safety measures:**
  - Helmet, driver and co-driver(s). HOMOLOGATED FOR MOTOR

## 1.3 FENEK FIA:

For participants who enjoy navigation and competition, they must follow a “RoadBook” using the system of the International Automobile Federation (FIA) or the International Motorcycling Federation (FIM), depending on the vehicle they are using, supported by an electronic system **STELLA III Evo**.

- **Maximum speed: 130 km/h**
  - Moto Raid: up to 500 cc
  - Moto Trail: from 500 cc
  - 4x4
  - SxS - Buggy
  - Trucks
- **The classification is based on times:** The winning competitor will be the one with the shortest time.
- **Mandatory safety measures:**
  - Helmet, driver and co-driver(s). HOMOLOGATED FOR MOTOR
  - Hans
  - Fireproof clothing
  - Roll cage
  - Racing seats
  - Safety harness

## 2. - ELIGIBLE TEAMS

2.1. - The teams will consist of a vehicle, a driver, and co-driver(s). Any member of the team may drive the vehicle. In the case of motorcycles, any motorcycle with the minimum preparation for this type of event is allowed.

2.2. - Any modifications to the structure, engines, suspensions, etc., of the participating vehicles are permitted, with each driver responsible for complying with lighting, signage, and homologation standards, etc. The organization is not responsible for any legal noncompliance by the participants.

2.3. - The vehicle may be equipped with its own electronic navigation tools.

2.4. - Each team member must sign the receipt of these regulations provided by the organization.

2.5. - Participants must meet the following requirements:

2.5.1. - The driver must be 18 years old and hold a driver's license.

2.5.2. - A green card (insurance certificate) for the vehicle.

2.6. - Proper placement of dorsal stickers and stickers provided by the organization (Annex 1).

2.7. - Signing the INFORMED CONSENT document provided by the organization.

2.8. - Having a 2-meter radio, open to channel 145.950 (OPTIONAL).

2.9. - The use of helmets is mandatory for the driver and co-driver(s). MUST BE MOTOR HOMOLOGATED.

2.10. - All vehicles participating in the race must have the mount, battery cable, and antennas installed for the **STELLA III Evo** device provided by Anube Sport.

Available at: <https://shop.anubesport.com/categoria-producto/marruecos/fenek/> (Annex 2).

2.11. - Teams must have the capacity to measure distance (must have ODOMETER) and navigate heading (Compass or GPS).

## 3. - VERIFICATIONS

### 3.1. - Administrative for all categories.

- 3.1.1. - Vehicle documentation
- 3.1.2. - Valid insurance green card
- 3.1.3. - Driver's licenses of the pilots
- 3.1.4. - Receipt of the regulation, signed
- 3.1.5. - Informed consent document, signed
- 3.1.6. - Delivery of the STELLA
- 3.1.7. - Delivery of sponsor stickers
- 3.1.8. - Mandatory insurance (Upon registration, the contracted insurance will be sent to the organization) valid insurance type: <https://assuretonsport.com/en/home-page>

### 3.2. - Technical for all categories

- 3.2.1. - Placement of the dorsal (Annex 1)
- 3.2.2. - Placement of stickers provided by the organization (Annex 1)
- 3.2.3. - Odometer
- 3.2.4. - Mobile phone number with roaming activated
- 3.2.5. - Kit for installing the STELLA III Evo device (Annex 2)
- 3.2.6. - Basic first aid kit

### 3.3. - Specific techniques for motorcycles.

- 3.3.1. - Approved helmet for motorcycling
- 3.3.2. - Two liters of water in a camelback or similar
- 3.3.3. - Fuel autonomy for 150 km.
- 3.3.4. - The neck brace is not compatible with the airbag and is therefore prohibited. One or the other.
- 3.3.5. - Protection systems, boots, chest protector, gloves, and goggles.

### 3.4. - Specific techniques for 4x4, SSV, and trucks

- 3.4.1. - Mandatory safety measures indicated in point 1 of this regulation
- 3.4.2. - 2 kg fire extinguisher
- 3.4.3. - Four liters of water
- 3.4.4. - Fuel autonomy for 150 km.
- 3.4.5. - Shovel, strap, and boards
- 3.4.6. - One spare wheel

## 4. - DAILY INFORMATION COMMUNICATIONS

4.1. - The official communication channel for FenekRally is established as SPORTITY. All information related to the event will be available on the official notice board in SPORTITY. To receive direct information on your mobile phone, you must download the SPORTITY application and enter the password that will be communicated to the participants.

4.2. - Through SPORTITY, information corresponding to the stage or stages of the following day will be provided, especially:

- Departure time of EACH TEAM
- Order of departure
- Stage information: distance and characteristics
- Rankings
- And any other relevant information about the race

4.3. - Any information communicated by the ORGANIZATION will have a higher validity than that of the written regulations, modifications of stages, or any other information that contradicts the regulations.

## 5. - STAGES

### 5.1. - Control of stages

5.1.1. - During the rally, the official time will be provided by the GPS time information for the competition, published by Race Control.

5.1.2. - The official starting time is the one provided by the organization for each stage.

5.1.3. - In the event that the STELLA III Evo device stops for any reason other than manipulation, the Race Control, with the assistance of Anube Sport, will determine whether the marked checkpoints in the roadbook have been correctly passed.

### 5.2. - Start of the stages

5.2.1. - The prologue stage will determine the starting order for the first stage. The starting order of the prologue stage will be drawn by the organization. For the remaining stages, the starting order will be based on the classification of each category from the previous stage, with the winner of the previous stage being the first to start.

5.2.2. - In some special tests, the start may be conducted differently, at the discretion of the Race Director.

5.2.3. - If a team arrives after their scheduled start time, they will wait for all participants in their category to start, with their assigned start time counting as their departure time.

5.2.4. - The stage start will close one hour after the last participant's official start time. This deadline may be modified at the discretion of the Race Director.

5.2.5. - The starting order will be:

#### *FIA CATEGORY*

- Moto Raid: up to 450 cc
- Moto Trail: from 450 cc
- SxS - Buggy (T3-T4)
- 4x4 (T1)
- Trucks (T5)



## *RALLY CATEGORY*

- Moto Raid: up to 450 cc
- Moto Trail: from 450 cc
- SxS - Buggy (T3-T4)
- 4x4 (T1) (T1N)
- Trucks (T5)

## *OVERLAND CATEGORY*

- Moto Raid: up to 450 cc
- Moto Trail: from 450 cc
- SxS – Buggy
- 4x4
- Trucks

### 5.3. - Arrivals of the stages.

5.3.1. - Participants, upon reaching the physical finish line of the day, should not do anything, just head to the closed park of the event. The arrival time is recorded electronically.

5.3.2. - The PHYSICAL FINISH will be dismantled coinciding with the CLOSURE OF THE VIRTUAL FINISH.

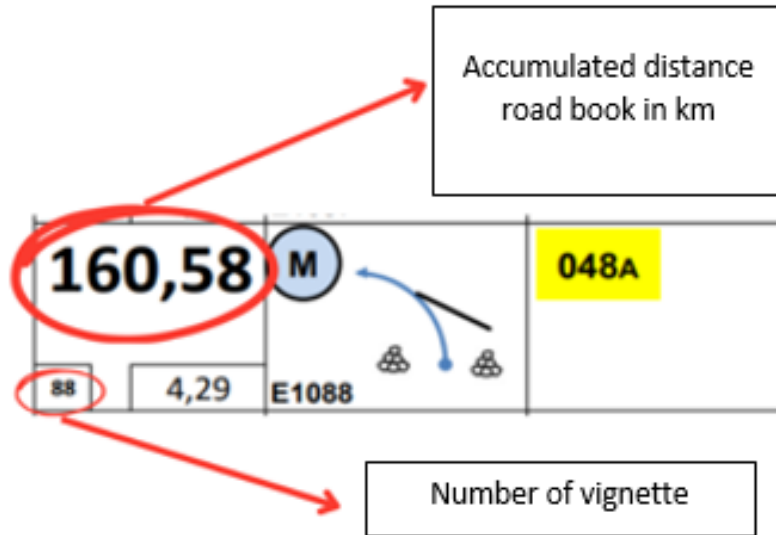
### 5.4. - Development of the stages.

5.4.1. - A stage is defined as the route between the start and the finish, as delineated by the Organization.

5.4.2. - The “RoadBook” contains three types of vignettes:

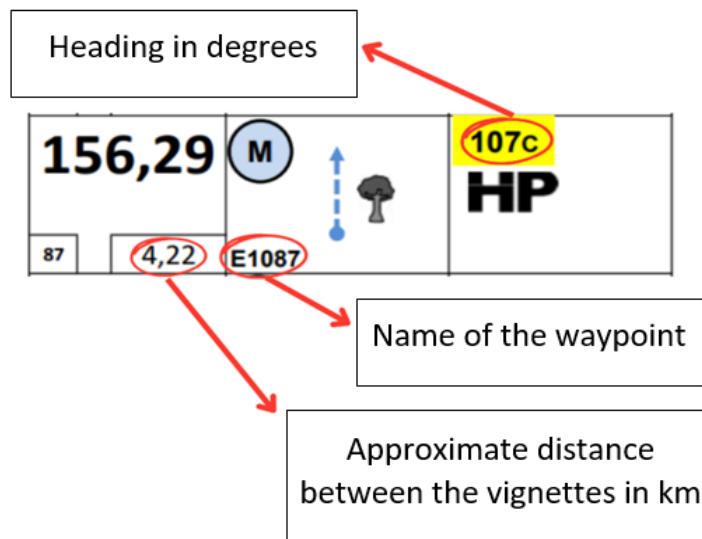
A) Direction to the waypoint with drawing and distance.

Count meters using the odometer until reaching the next waypoint.



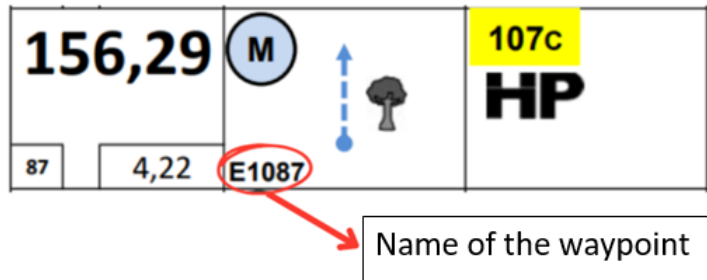
B) Direction to waypoint with course and approximate distance

Head towards the course indicated by the previous waypoint at the approximate distance reflected in the waypoint and within a radius of 800 meters before reaching the point. The STELLA III Evo device displays the direction and distance to the point with an arrow.



## C) Direction to waypoint with Way Point.

The Stella shows an arrow and meters until reaching the point.



5.4.3. - A vignette is considered validated when the sign “√” is displayed on the **STELLA III Evo** device.

5.4.4. - If a team receives a request to overtake from a team that is behind it on the screen of its **STELLA III Evo**, it must authorize the overtaking and therefore not obstruct it.

5.4.5. - The maximum speed allowed in the stages is established according to category as indicated in point 1 of this regulation, unless there is another restriction in the RoadBook.

5.4.6. - At the end of this regulation, all functionalities of the equipment installed by the organization, **STELLA III Evo**, are detailed. (Annex 3)

## 5.5. - Scoring and penalties for the stages:

In each stage, the time from the start to the finish will be timed, and different time penalties indicated in the regulation will be added to this time.

It is mandatory to validate all the vignettes in the RoadBook, (except for the OVERLAND category as indicated in point 1).

## 5.5.1 - PENALTY TABLE FOR STAGES

Arriving after the <b>VIRTUAL FINISH LINE</b>	<ul style="list-style-type: none"> <li>● <b>PENALTY FOR ARRIVAL BEYOND TIME</b> (The participant will incur a penalty of the time taken in the stage of the day plus an additional 1 hour of penalty.)</li> </ul>
Manipulation or deactivation of the <b>STELLA III Evo</b>	<ul style="list-style-type: none"> <li>● The participant will incur a penalty of 30 hours.</li> </ul>
In the <b>speed control</b> sections	<ul style="list-style-type: none"> <li>● <b>Exceeding the maximum speed limit will result in a penalty of 3 minutes for each kilometer per hour of average speed</b> (average in the section with speed restriction) exceeded beyond the limit</li> </ul>
Do not validate roadbook vignettes	<ul style="list-style-type: none"> <li>● For each vignette <b>10 minutes</b></li> </ul>
Failure to validate RoadBook vignettes: <b>Up to 3 consecutive vignettes or 6 alternate vignettes</b>	<ul style="list-style-type: none"> <li>● The participant will incur a <b>penalty of 2 hours plus the minutes for each unvalidated vignette.</b></li> </ul>
Failure to validate RoadBook vignettes: <b>More than 3 consecutive vignettes or more than 6 alternate vignettes</b>	<ul style="list-style-type: none"> <li>● The participant will incur a <b>penalty of 5 hours plus the minutes for each unvalidated vignettes</b></li> </ul>
<b>Not wearing a helmet</b> during the timed section of the stage	<ul style="list-style-type: none"> <li>● <b>Penalty of 30 minutes.</b></li> </ul>
<b>Not authorizing or facilitating overtaking with BLUE FLAG IN STELLA</b>	<ul style="list-style-type: none"> <li>● <b>Penalty of 20 minutes each time</b></li> </ul>
<b>Exceeding the maximum allowed speed in the stages</b> will incur the following penalties:	<ul style="list-style-type: none"> <li>● <b>Up to 15 km/h over: 1 minute</b></li> <li>● <b>Up to 40 km/h over: 2 minutes</b></li> <li>● <b>More than 40 km/h over:</b> <ul style="list-style-type: none"> <li>○ <b>First offense: 5 minutes</b></li> <li>○ <b>Second offense: 10 minutes</b></li> <li>○ <b>Subsequent offenses: 15 minutes</b></li> </ul> </li> </ul>
<b>Not respecting the 20 minute stop</b> during the race	<ul style="list-style-type: none"> <li>● <b>Penalty of 40 minutes</b></li> </ul>
If a team <b>presents itself after their assigned start time</b>	<ul style="list-style-type: none"> <li>● <b>They will wait for all participants in their category to start, counting their assigned time as the start time.</b></li> </ul>
<ul style="list-style-type: none"> <li>○ <b>NOT FINISHING STAGE</b></li> <li>○ <b>Not passing through the finish line</b></li> <li>○ <b>Not completing 75% of the waypoints</b></li> <li>○ <b>NOT STARTING</b></li> </ul>	<ul style="list-style-type: none"> <li>● <b>Disqualification from the race and participation in the Super Rally with a 30-hour penalty</b></li> </ul>

5.5.2 - The process for applying penalties follows several steps:

- Identification of the Infraction: Race officials, observers, or technical verification teams identify a possible infraction.
- Investigation: An investigation is conducted to determine the details and seriousness of the infraction. This may include reviewing GPS data, reports from other competitors, and technical analysis.
- Notification: The competitor is notified of the infraction and the proposed penalty. They have the right to present a defense or explanation.
- Decision: The race officials make a final decision regarding the penalty to be imposed.
- Application of the Penalty: The penalty is applied and reflected in the competitor's times or standings.
- Appeal: The competitor may appeal the decision to the appeals committee of the FenekRally organization, which will review the case and issue a final decision.

5.6. - Stage classifications

5.6.1 - After each stage, the classification will be communicated to the participants. This will be provisional for up to two hours afterwards or until the end of the review in case of a claim, at which point it will become definitive and therefore unappealable.

5.6.2 - If any participant disagrees with their classification, they must communicate this to the sports commissioner in charge of classifications, having up to two hours after the provisional classification has been communicated.

5.6.3 - Filing a claim involves depositing 50 euros; if the claim is unsuccessful, the deposit will not be refunded.

5.7. – Concepts:

- **DISQUALIFICATION FROM THE RACE:**

A penalty of 30 hours is applied to the participant. They will compete in the Super Rally category.

- **VIRTUAL FINISH CLOSURE:**

Nine hours after the start of each participant from all categories.

- **PHYSICAL FINISH:**

The location where the last vignette of the stage's RoadBook is found.

- **BLUE FLAG IN STELLA:**

## 2024 SPORTS REGULATIONS

■ A request for overtaking, generated by a team when another team is detected within their radius. The option to request overtaking is automatically offered, and they must wait for a response from the overtaken team.

## 5.8. - Super Rally Category

5.8.1 It is allowed for a vehicle to rejoin the race after being sanctioned with a disqualification (30 H) without counting towards the final classification.

## 6. - TRAFFIC RULES

6.1. - The use of seat belts and helmets is mandatory.

6.2. - The consumption of alcoholic beverages or other substances that impair driving ability is not permitted during the official stages. The organization reserves the right to exclude from the stage any teams that do not comply with this rule.

6.3. - It is mandatory to comply with the traffic regulations of the country. The sections of the route where the event takes place are not closed to traffic, so special attention must be paid to any vehicles, animals, or people that may be encountered.

## 7. - ENVIRONMENT

The rally is conducted sustainably, minimizing its environmental impact and promoting the conservation of flora and fauna. All participants are required to comply with these regulations to ensure the success and continuity of future editions of the event.

7.1. - Conservation of the natural environment:

The rally will be held with the commitment to preserve biodiversity and minimize the ecological footprint. Organizers and participants must respect the flora and fauna.

7.2. - Compliance with environmental regulations:

Non-compliance with environmental regulations may result in sanctions, including time penalties, fines, or disqualification from the event.

7.3. - Spill prohibition:

It is prohibited to perform oil changes or refueling in areas not designated for such purposes. Any spills must be reported and cleaned up immediately.

7.4. - Waste management

- Solid waste: All participants must carry their waste with them to the camping areas or control points where there will be specific containers for recycling.

- Hazardous waste: The handling of hazardous waste such as batteries, oils, or filters must be done in accordance with local and international regulations. Organizers will provide specific points for the safe disposal of these wastes.

#### 7.5. - "Leave no trace" strategy:

The "Leave no trace" policy will be applied, meaning that participants must ensure they do not leave any litter or any other type of visual or environmental impact.

#### 7.6. - Defined routes:

The routes will be pre-defined to avoid transit through areas of high biodiversity or archaeological value. Deviating from these authorized routes will result in severe penalties.

#### 7.7. - Post-Event environmental assessment:

An environmental impact assessment will be conducted once the rally is concluded, in order to improve future editions of the event.

***The rally strictly adheres to the environmental laws and regulations of the host country.***

## 8. - SECURITY PLAN

### 8.1. - Security for the drivers

#### 8.1.2. - Mandatory equipment (according to category)

- Helmets and protective gear: Use of approved helmets, fireproof suits, and additional protection for neck, back, and limbs is mandatory.
- Safety systems in vehicles: All vehicles must be equipped with 4-point seat belts, roll bars, fire extinguishers, and communication systems with the organization.

### 8.2. - Navigation and communication

GPS Systems: Vehicles must be equipped with GPS navigation systems provided by the organization for real-time monitoring. This system communicates bidirectionally with the organization in case of emergency.

### 8.3. - Type of insurance:

- Contracted individually, mandatory Personal Accident Insurance: All drivers must have insurance that covers personal accidents, including injuries, hospitalization, and, if necessary, medical evacuation.
- Green card, liability Insurance: Teams must also have liability insurance that covers damages to third parties, both bodily injury and property damage.



8.4. - Services offered by the organization (Coordinated with the mandatory insurance contracted by the participant)

- Rescue Teams (ambulance): Rescue units available in strategic areas to intervene in case of accidents.
- Rescue Helicopter (if necessary at the discretion of the insurance contracted by the participant)

8.5. - Logistics services:

- Fuel Supply: Refueling points will be distributed along the route to ensure that vehicles do not run out of fuel.
- Hydration Points: Hydration points will be provided for the drivers and their teams at designated stops.

8.6. - Emergency management:

- Communication Protocols: Specific communication channels will be defined to coordinate the emergency response, with direct lines to medical services, rescue services, and local police.

8.7. - Supervision and control

- Safety Commissioners: Safety commissioners will be present at each stage of the rally to oversee compliance with safety regulations and take corrective actions if necessary.

## 9. - STAGE CLASSIFICATION

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9.1. - There will be a winner for each category in each stage.

9.2. - The overall winner of the race will be the one who completes the RoadBooks for all stages in the shortest time, once any applicable penalties have been applied.

## 10. - GENERALITIES

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10.1. - All information regarding the event will be available on the official notice board on SPORTITY. To receive direct information on a mobile phone, participants must download the SPORTITY app and enter the password that will be communicated to them.

10.2. - The Organization may delay the start time for part or all of the participants in the event of any adverse situation that could affect safety or the proper conduct of the event, at the discretion of the race management.

10.3. - The Regulations may be modified for safety reasons or for any other reasons deemed appropriate by the Organization.

10.4. - All possible interpretations of these Regulations will be subject to the discretion of the Sporting Director of the event.

10.5. - The organization will provide each vehicle with a satellite tracking device, **STELLA III Evo**, which will allow for location in case of emergency. This device must be returned to the organization after the race.

10.6. - The organization may cancel one or more stages if deemed necessary.

10.7. - Annex 3 details all the functionalities of the equipment installed by the organization, **STELLA III Evo**.

## 11. - RACE FIGURES

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### **Race Director of the event:**

- This is the person responsible for the sporting aspects of the event and the human resources involved.

### **Sports Officials:**

- They are responsible for observing the application of the regulations; they are not in any way responsible for the organization of the event and do not have any executive functions regarding it. Therefore, they will not incur any liability in relation to their functions.

### **Stella III evo:**

- A device that operates through satellite and 3G networks, with Stella III also being a radio frequency communication system between vehicles that enhances safety among two or more vehicles that are close to each other or are expected to be, such as during overtaking. Regardless of visibility conditions, Stella alerts users with audible and visual warnings about the proximity of a vehicle. Similarly, notifications regarding relevant issues deemed necessary by the organization can be programmed. In the event of an accident, the system automatically sends alert signals to nearby participants.

### **Organization or team of people for the event:**

- General Director
- Race Director
- Sports Officials
- On-track Support
- Media
- Medical Assistance

Appendix 1: Bib placement and mandatory advertising



Appendix 2: Request for installation kit at:

<https://shop.anubesport.com/categoriaproducto/marruecos/fenek/>

## Stella Installation Kit Car



## Stella Installation Kit motorbike



Appendix 3: Manual Stella III Evo



Main screen

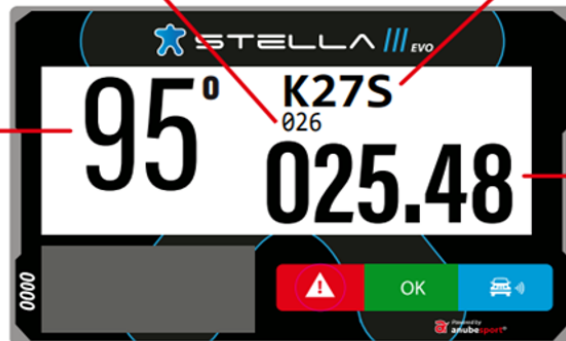


Number of the next waypoint

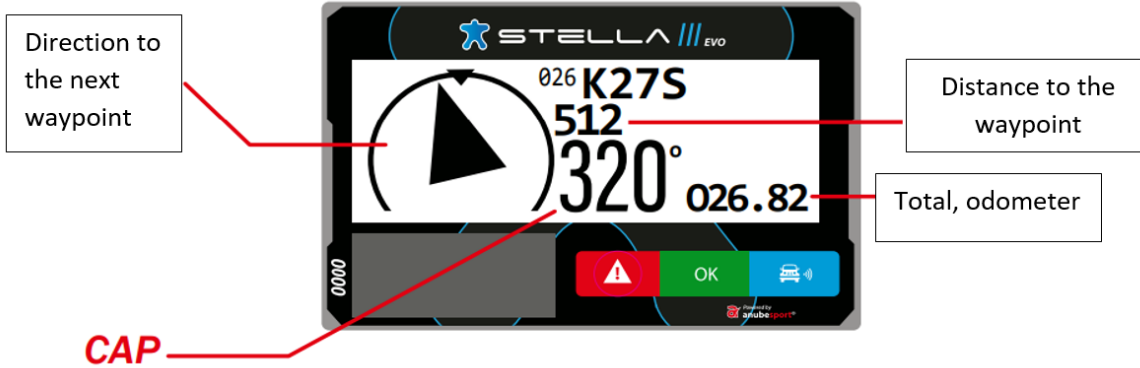
Name of the next waypoint

CAP

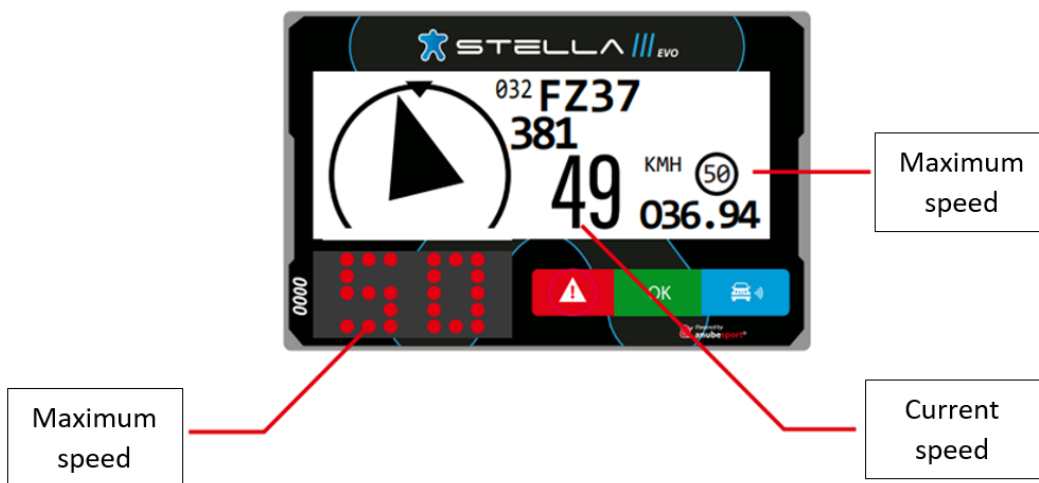
Total odometer



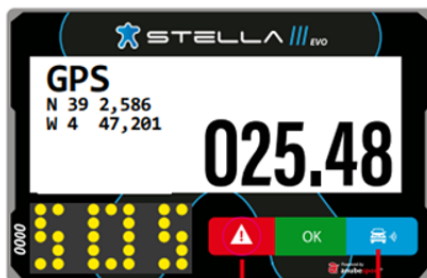
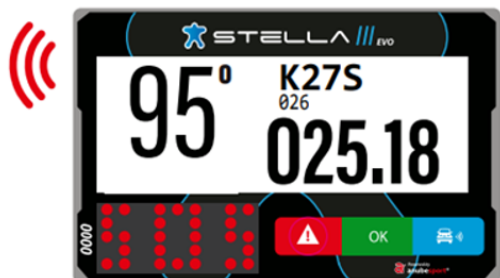
Nearby waypoint



Speed zone



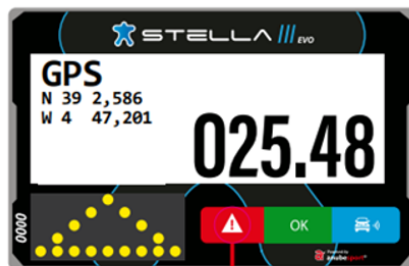
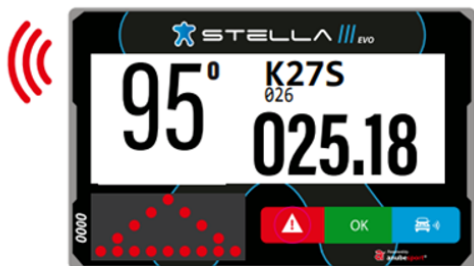
Urgent medical assistance



SOS — 1 seg.



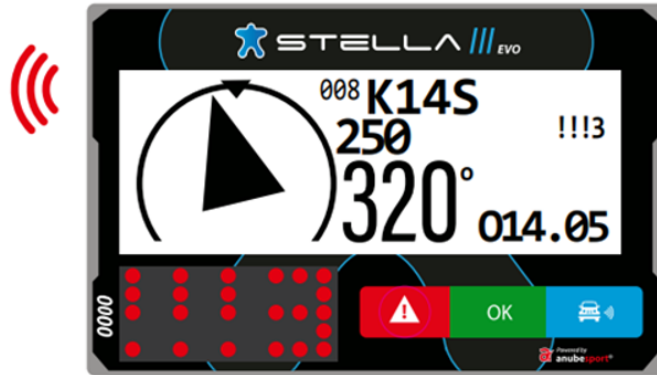
Danger stopped vehicle



3 seg.



Danger **3!!!**



Warning 300 meters before a danger 3 marked in the road book

## OVERTAKING/BLUE FLAG



Flashing

Overtaking request





# OVERTAKING/BLUE FLAG



Fixed



Flashing



# OVERTAKING/BLUE FLAG



FREE TO OVERTAKE

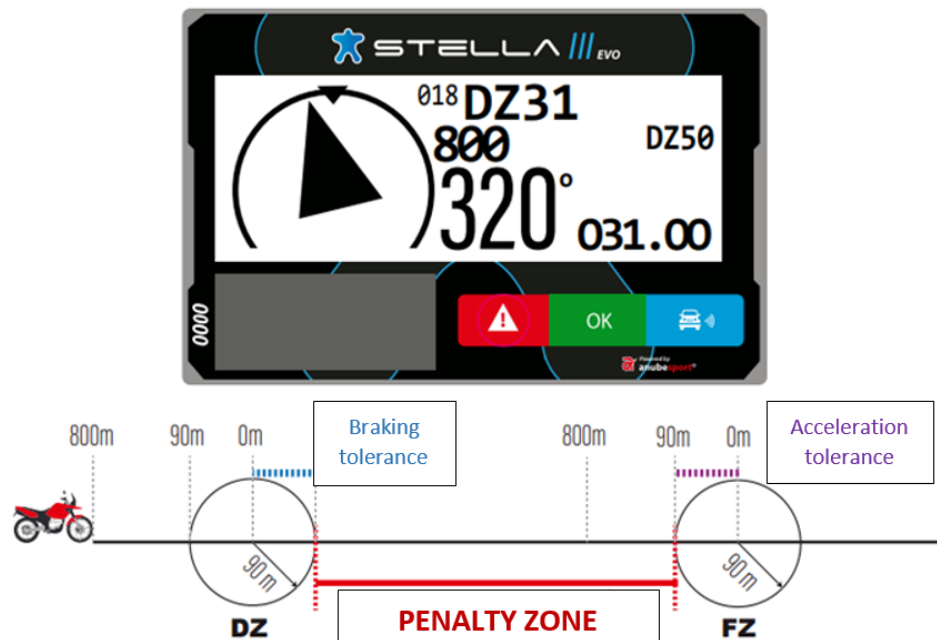


FIXED

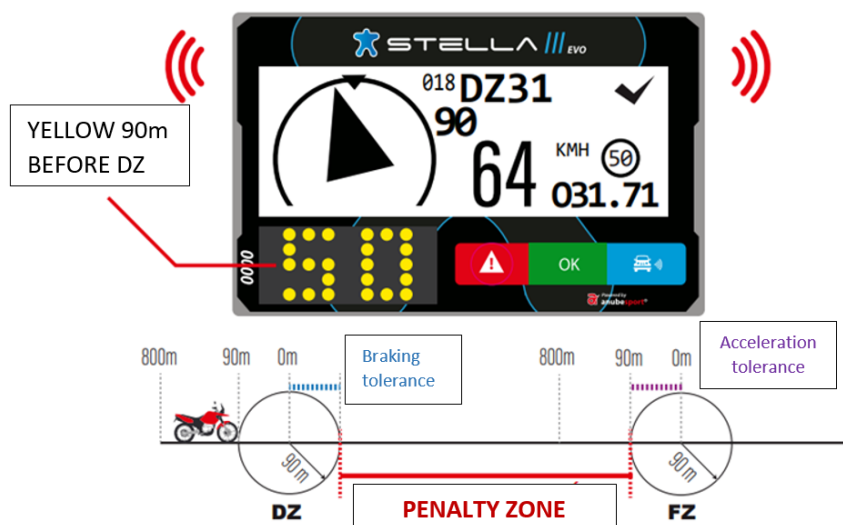
PRESS THE BLUE  
BUTTON TO ACCEPT  
THE OVERTAKING



SPEED LIMIT ZONE



SPEED LIMIT ZONE

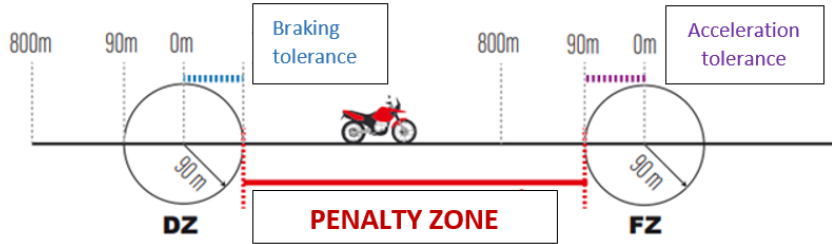
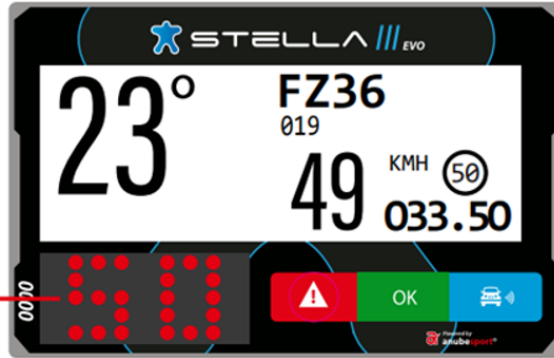


SPEED LIMIT ZONE



**FIXED RED**  
within the  
restricted zone

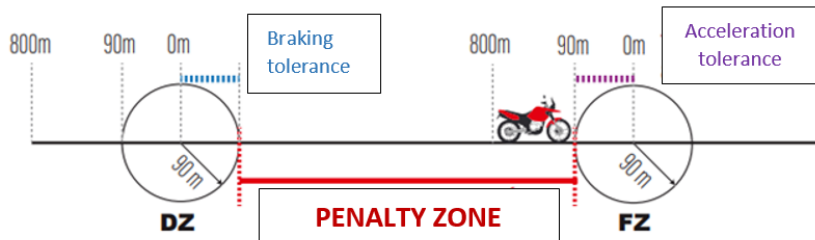
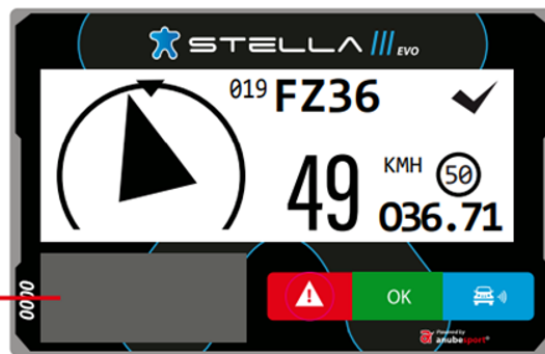
**FLASHING RED**  
for speeding



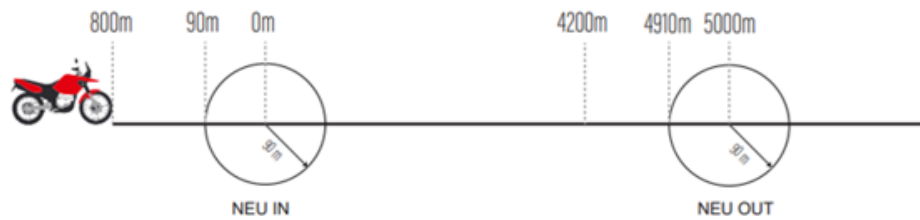
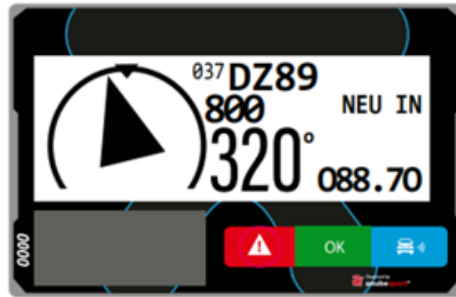
SPEED LIMIT ZONE



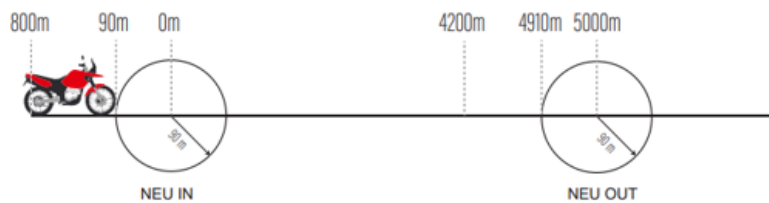
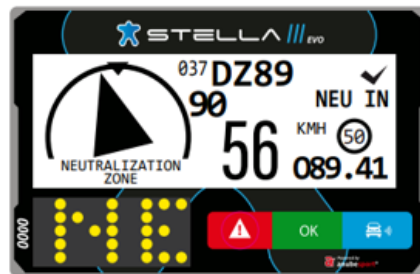
**OFF**  
end of limited  
speed zone



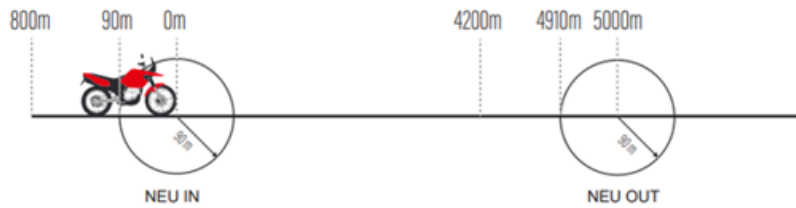
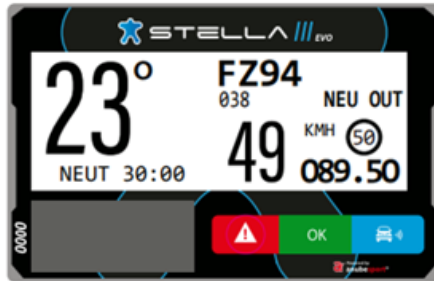
NEUTRALIZATION ZONE



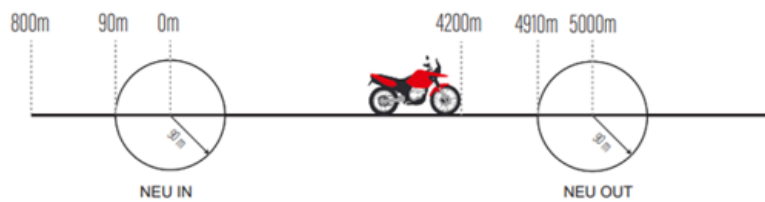
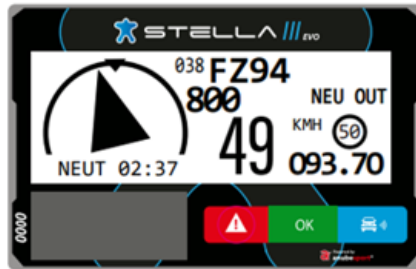
NEUTRALIZATION ZONE



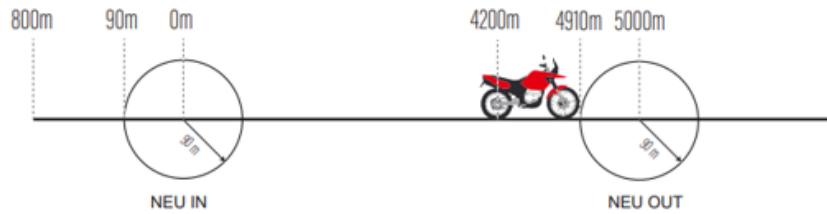
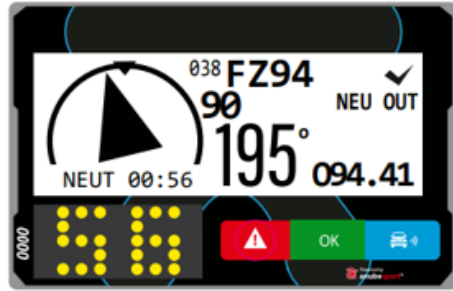
NEUTRALIZATION ZONE



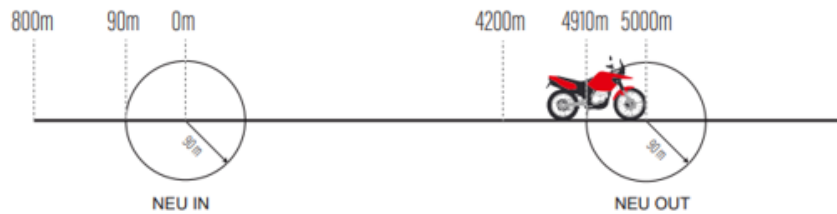
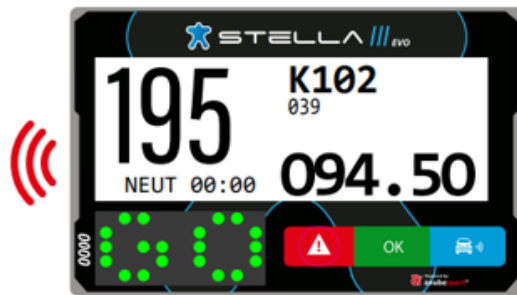
NEUTRALIZATION ZONE



NEUTRALIZATION ZONE



NEUTRALIZATION ZONE



# MESSAGES



Are you okay?

Do you need a doctor?

Wrong direction

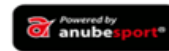
Help is on the way.

# LIST OF WAYPOINTS



OK

# RESET THE TOTAL ODOMETER








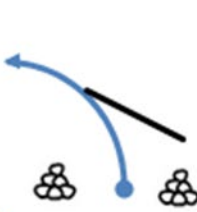


OK

Appendix 4: Roadbook

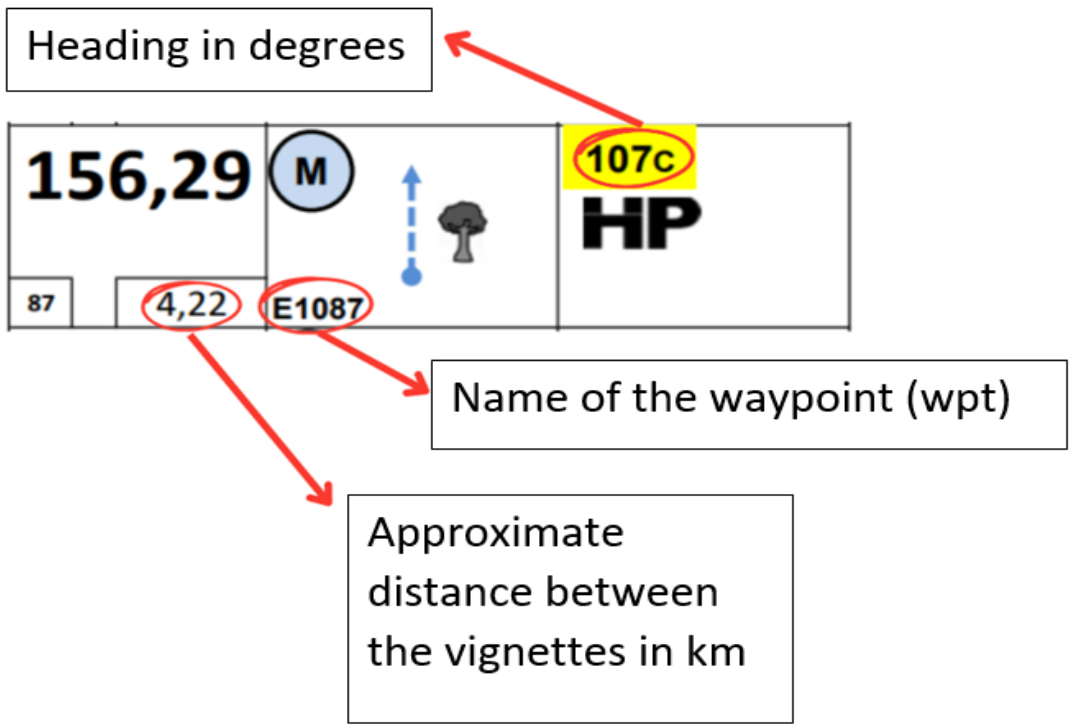
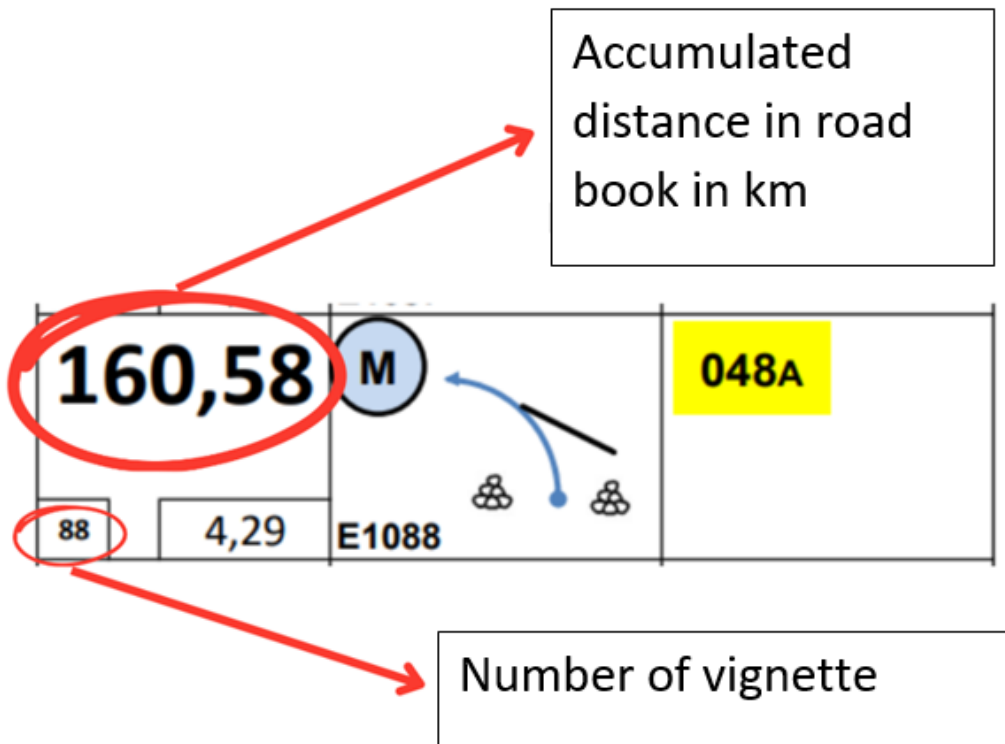
ETAPA: 1

ENLACE:  
SS: 225 KM.  
ENLACE:








































152,07			114c <b>HP</b>
86	8,34	E1086	
156,29			107c <b>HP</b>
87	4,22	E1087	
160,58			048A
88	4,29	E1088	
161,44			080A
89	0,86		
161,69			108A <b>P//</b>
90	0,25		





## Appendix 5: "LEXIQUE ROADBOOK FIA - FIA ROADBOOK LEXICON"

TRACKS	WAYPOINTS	ON TRACK	SYMBOLS
Tarmac road	Masked WP	Bump	Fence
Track Piste	Control WP	Dip hole	Barbed fence
Off track (HP)	Security WP	Compression	Rail road
Low visible track / traces	Navigation WP	Ditch	Hole
<b>P</b> Track Piste	Precise WP	Summit	Collapse, ditch, ravine, etc.
<b>PP</b> Principal track/ piste	Visible WP	Above bridge	Ruts
<b>RO</b> Road	Eclipse WP	Under bridge	Twisty / sinuous
<b>P//</b> Parallel track/piste	Waypoint number	Step up	Bumpy / broken
<b>HP</b> Off track Sight driving!	<b>CONTROLS</b>		Bumpy
<b>HP</b> Off track forbidden	<b>DSS</b> Start Selective Section	Up hill Down hill	Lateral inclination
<b>FPP</b> Follow principal track/piste	<b>ASS</b> Arrival Selective Section	Cut danger	Post
<b>FRO</b> Follow road	<b>CP</b> Check point	Right or Left over crest	Electric pole
<b>SA</b> Sandy	<b>DN FN</b> Start/Finish Neutralisation	Fence gate	Electric line
<b>GV</b> Gravel	<b>DN</b> Start neutralisation with speed limit	Fence with cattle gate	High voltage tower
<b>SAFETY</b>	<b>DT FT</b> Start/Finish Transfer	Wall gate	Antenna
Danger Level 1	<b>DT</b> Start transfer with speed limit	Wading / water cross	Well
Danger Level 2	<b>T:25</b> Neut./transfer max. time allowed	Concrete pass	Tanks
Danger Level 3	Waiting for restart	<b>CAPS</b>	
Global danger in the note	Stop for restart	<b>CAP</b> Exit cap	Notable elements
<b>DZ</b> 40 Start Speed limit	<b>CHG/SSV</b> Fuel zone with authorized cat.	<b>CAP<sub>A</sub></b> Average cap	Tires
<b>FZ</b> 40 Finish Speed limit	Time control	<b>CAP<sub>C</sub></b> Calculated cap (only HP)	Sign posts
Stop	Assistance Service	<b>OBLIC</b> Cap that turns	Restricted/protected area
Important	Tyre marking zone		Buildings / houses
<b>25.25</b> Red line under km = danger 2 in the note	End zone		Church / mosque

SYMBOLS		SYMBOLS		ABBREVIATIONS		ABBREVIATIONS	
	Ruine / abandoned		Small wadi	<b>VG</b>	Vegetation	<b>EFF</b>	Collapsed
	Fort / castle		Large wadi	<b>L/R</b>	Left and Right	<b>ORN</b>	Ruts
	Cemetery		Sandy wadi	<b>R/L</b>	Right and Left	<b>BAD</b>	Bad
	Village		River (water)	<b>onL</b>	On left	<b>RP</b>	Rejoin
	Bivouac		Lake / puddle	<b>onR</b>	On right	<b>BTW</b>	Between
	Tunnel		Plain / chott	<b>kpL</b>	Keep to the left	<b>MODIF</b>	Modification from Opening Car
	Pipeline		Towards / direction	<b>kpR</b>	Keep to the right	<b>NEW NOTE</b>	New note from Opening Car
	Wall		Road works	<b>kpS</b>	Keep straight	<b>BIG SMALL FOLLOW</b>	Written as text (English)
	Native / local camp		Reset / recal trip	<b>-V</b>	Less visible*		
	Petrol station & type of fuel		Distance	<b>±V</b>	More/less visible		
	Monument	<b>DUNES / SAND</b>		<b>ALT</b>	Alternance		
	Animals individual		Sandy plain	<b>/</b>	During		
	Animals		Big bowl "cuvette"	<b>IN</b>	In / into		
	Cairn		Sand spit	<b>ET</b>	And / next		
	Rocks		Dune	<b>A</b>	At		
	Mountain		Broken dune	<b>CX</b>	Stone / stony		
	Tree		Dunes	<b>E3</b>	Narrow*		
	Palm tree	<b>DN</b>	Dune	<b>Q<sup>T</sup></b>	Quit / leave*		
	Camel grass	<b>DNX</b>	Many dunes	<b>TJS</b>	Always		
	Vegetation	<b>DNT</b>	Small dune "dunette"	<b>NBX</b>	Many		
	Slope	<b>L1 L2 L3</b>	Dunes difficulty level	<b>IMP</b>	Imperative		